



Advisory Committee Meeting Minutes

Computer Information Technology and Decision Sciences

Meeting Held: Thursday October 27, 2022 at 4:00PM via Zoom Teleconference

Members Present

- Brian Baker (FCC)
 - Brent Auernheimer (Fresno State)
 - Jaddua Ross (Cryptic Studios)
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1. Meeting was called to order at 4:05PM
2. Brian Baker welcomed the guests and asked for introductions.
3. Everyone introduced themselves and who they were affiliated with and their role.
4. Brian informed the committee of its purpose and introduced the proposed new program in Computer Science for Fresno City College.
5. Both guests unanimously agreed that the program was a good idea and that it would reach new potential students.
6. Brent Auernheimer mentioned that CSCI 112 at Fresno State is not a traditional computer architecture course and that there may be issues articulating CSCI 45 at Fresno City College with it, but that other college do have more traditional courses and that the course would be helpful for other transfer destinations.
7. Jaddua Ross asked what language we used for CSCI 40 and 41 and mentioned that C is still useful language. Cryptic Studio's engine for Star Trek Online is written in C. Keeping the beginning CSCI courses in C or C++ would have benefits for students wanting to enter game development and also system software development.
8. After some small talk unrelated to the program, Brian summarized the recommendations by the committee and adjourned the meeting at 4:35PM, after which there was more small talk.